

Security in ZigBee Wireless Sensor Networks

Presented By:
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Agenda

- General Background
- 802.15.4 Background
- ZigBee Background
 - Network Layers
 - Stack Layer
 - ZigBee Profiles
 - ZigBee Security
 - ZigBee Cluster Library

Agenda (2)

- Dini, G. and Tiloca, M., “Considerations on Security in ZigBee Networks”, Sensor Networks, Ubiquitous, and Trustworthy Computing (SUTC), 2010 IEEE International Conference on, 2010
 - Smart Energy Profile (SEP)
 - Security, Keys and Commissioning
 - Forward Security
 - Backward Security
 - Certificate Management

Agenda (3)

- Sokullu, R. et al. "An Investigation on IEEE 802.15.4 MAC Layer Attacks" Proceedings of The 10th International Symposium on Wireless Personal Multimedia Communications (WPMC), 2007.
 - Radio Jamming
 - Link Layer Jamming
 - Backoff Manipulation
 - Same-nonce Attack
 - Replay Protection Attack
 - ACK Attack
 - PANid Conflict Attack

Disclaimer

- You could easily run a series of lectures on each of the network layers of the ZigBee protocol
- I am not an RF expert or a networking expert
- These papers are broad “Survey” type papers
 - often lead to more questions than answers.I've tried to include references where I can

General Background

- ZigBee is a communication specification built upon the PHY and MAC layers of IEEE 802.15.4 Wireless specification.
- Designed for:
 - Low cost
 - Low power
 - Mesh networking
 - Fits in niche between Bluetooth and WiFi
- ZigBee 2004, ZigBee 2006, ZigBee Pro



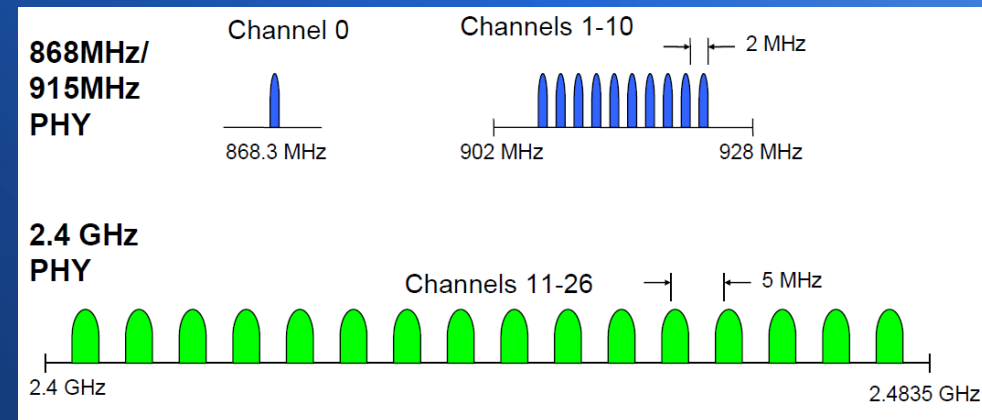
General Background (2)

- Rationale for ZigBee and 802.15.4

	ZigBee and 802.15.4	GSM/GPRS CDMA	802.11	Bluetooth
Focus Application	Monitoring and Control	Wide Area Voice and Data	High-Speed Internet	Device Connectivity
Battery Life	Years	1 Week	1 Week	1 Week
Bandwidth	250 Kbps	Up to 2 Mbps	Up to 54 Mbps	720 Kbps
Typical Range	100+ Meters	Several Kilometers	50-100 Meters	10-100 Meters
Advantages	Low Power, Cost	Existing Infrastructure	Speed, Ubiquity	Convenience

802.15.4 Background

- 868/900 MHz – Channels 0 to 10
 - 2 MHz between bands
 - 20 or 40 kbit/s
 - Not used by ZigBee
- 2.4 GHz – Channels 11-26
 - 5 MHz between bands
 - 100 and 250 kbit/s
 - DSSS (Direct Sequence Spread Spectrum)
 - QPSK (Quadrature Phase Shift Keying)



802.15.4 Background (2)

- Full Function Devices (FFD)
 - Capable of being a PAN Coordinator, Coordinator or device
 - Implements entire protocol
 - Can talk to FFDs or RFDs
- Reduced Function Devices (RFD)
 - Reduced protocol set
 - Must connect to some established PAN

802.15.4 Background (3)

- PAN Coordinator (FFD)
 - Coordinates and acts as control node for entire WPAN
- Coordinator (FFD)
 - A device capable of routing and relaying messages between other devices. (Beacon based networks)
- End Device (FFD or RFD)
 - Simplest device, not capable of routing

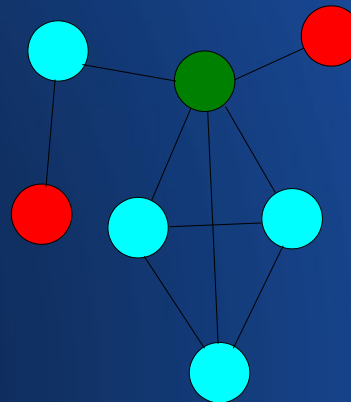
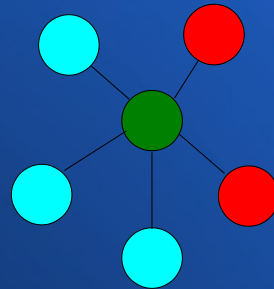
802.15.4 Background (4)

- Network Device: Any device that connects to other devices via the 802.15.4 MAC and PHY layer
- Coordinator: A FFD that provides coordination between other FFDs and RFDs.
- PAN Coordinator: A coordinator device that is a principal controller of a PAN. Each network has a single PAN coordinator

802.15.4 Background (5)

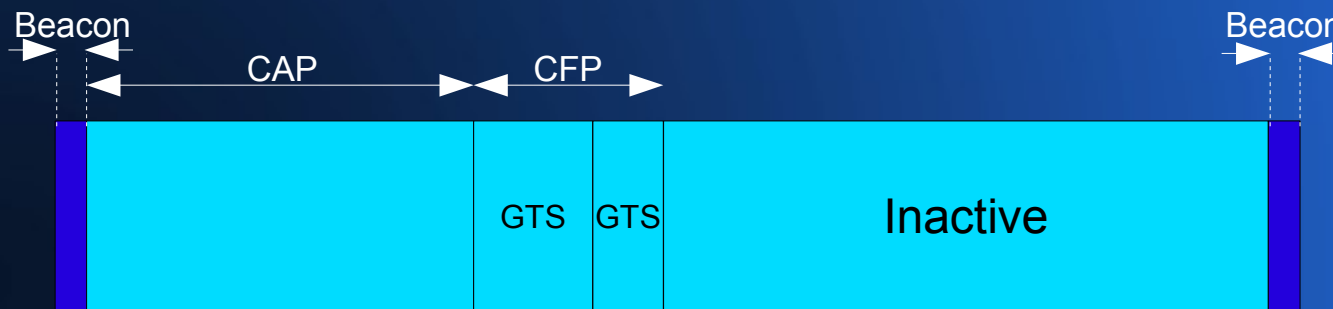
- Topologies

- Star
- Peer to Peer
- Combined



802.15.4 Background (5)

- Beacon Mode –
 - Divides time into periods
 - Beacon
 - Contention Access Period (CSMA/CA)
 - Contention Free Period
 - Guaranteed Time Slots

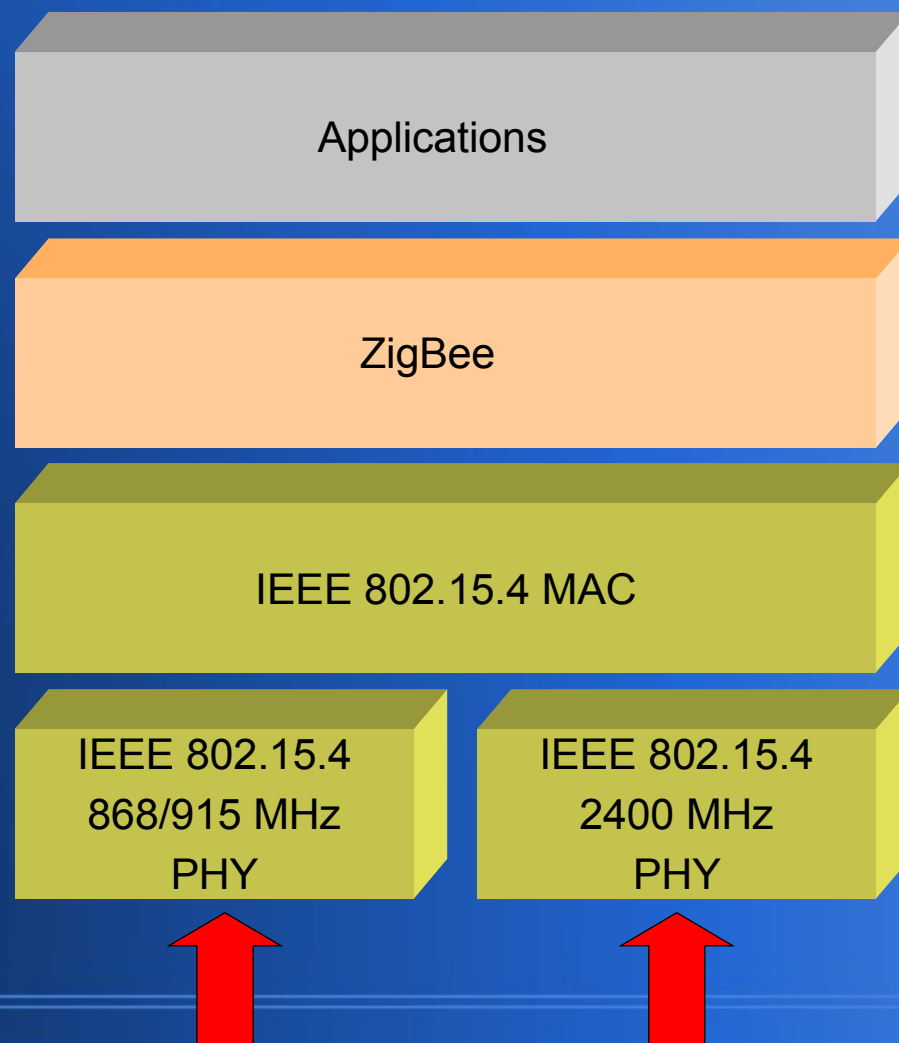


802.15.4 Background (6)

- Non-beacon Mode –
 - CSMA/CA (Carrier Sense Multiple Access/Collision Avoidance)
 - CCA (Clear Channel Assessment)
 - Energy level threshold
 - Pattern matching of modulation and spreading characteristics
 - Wait until channel is clear before trying to transmit

ZigBee Background

- ZigBee Stack
 - PHY layer:
 - Adopted the 802.15.4 PHY and MAC layers
- PAN Coordinator → Coordinator
- Router → Coordinator
- End device → End device



ZigBee Background (2)

- ZigBee Stack

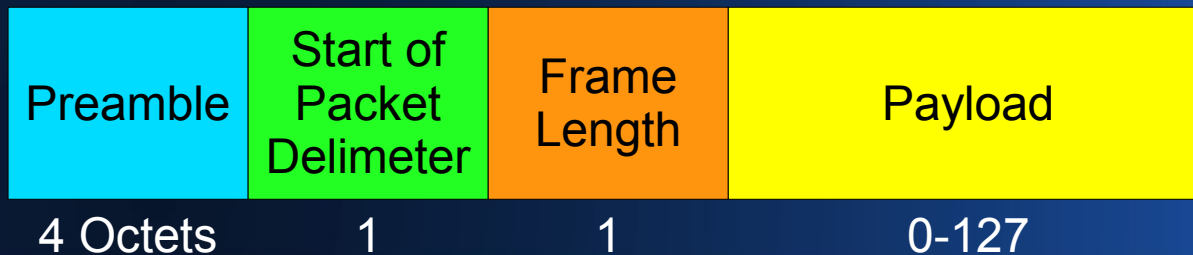
- PHY layer:

Preamble provides sync pattern for receiver and demodulator

Start of packet is similar

Frame length is needed because no footer exists at this level

Finally, a payload of up to 127 bytes can be sent with each frame.



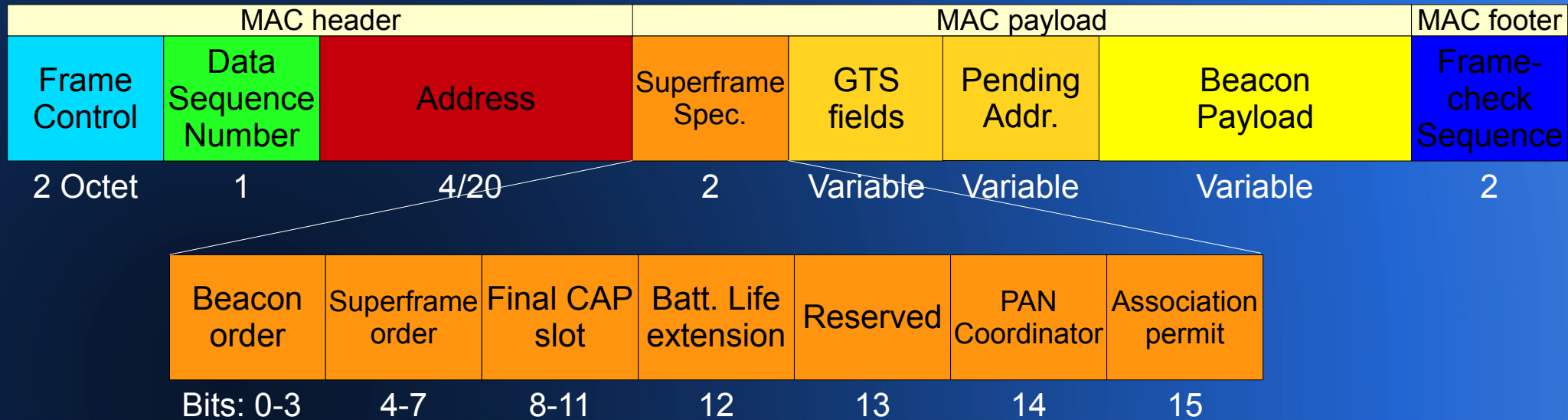
ZigBee Background (3)

- ZigBee Stack
 - MAC layer: MAC Frame Format

MAC header							MAC payload	MAC footer
Frame Control	Sequence Number	Dest. PAN ID	Dest. Address	Src. PAN ID	Src. Address	Aux. Security Header	Payload	Frame-check Sequence
2 Octet	1	0/2	0/2/8	0/2	0/2/8	0/14	Variable	2
Frame Type	Security enabled	Frame pending	Ack. Req.	Intra PAN	Reserved	Dest. address mode	Reserved	Src. Address mode
Bits: 0-2	3	4	5	6	7-9	10-11	12-13	14-15

ZigBee Background (4)

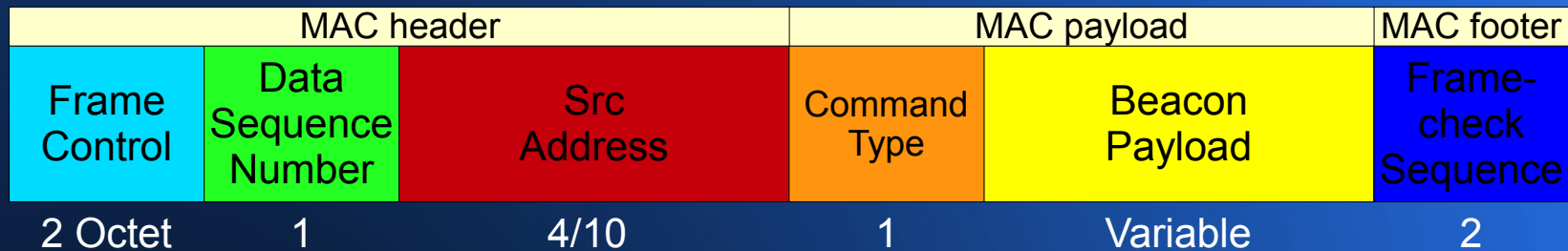
- ZigBee Stack
 - MAC layer: MAC Beacon Frame Format



ZigBee Background (5)

- ZigBee Stack

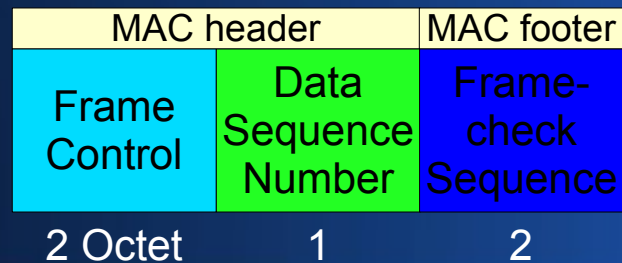
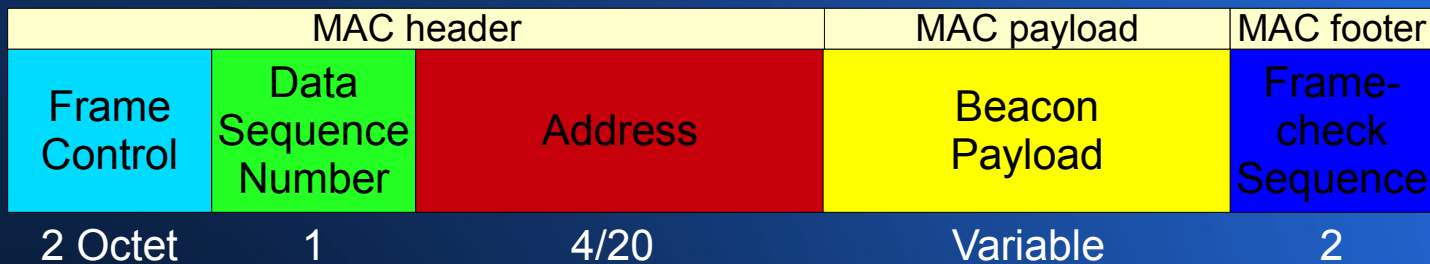
- MAC layer: MAC Command Frame Format



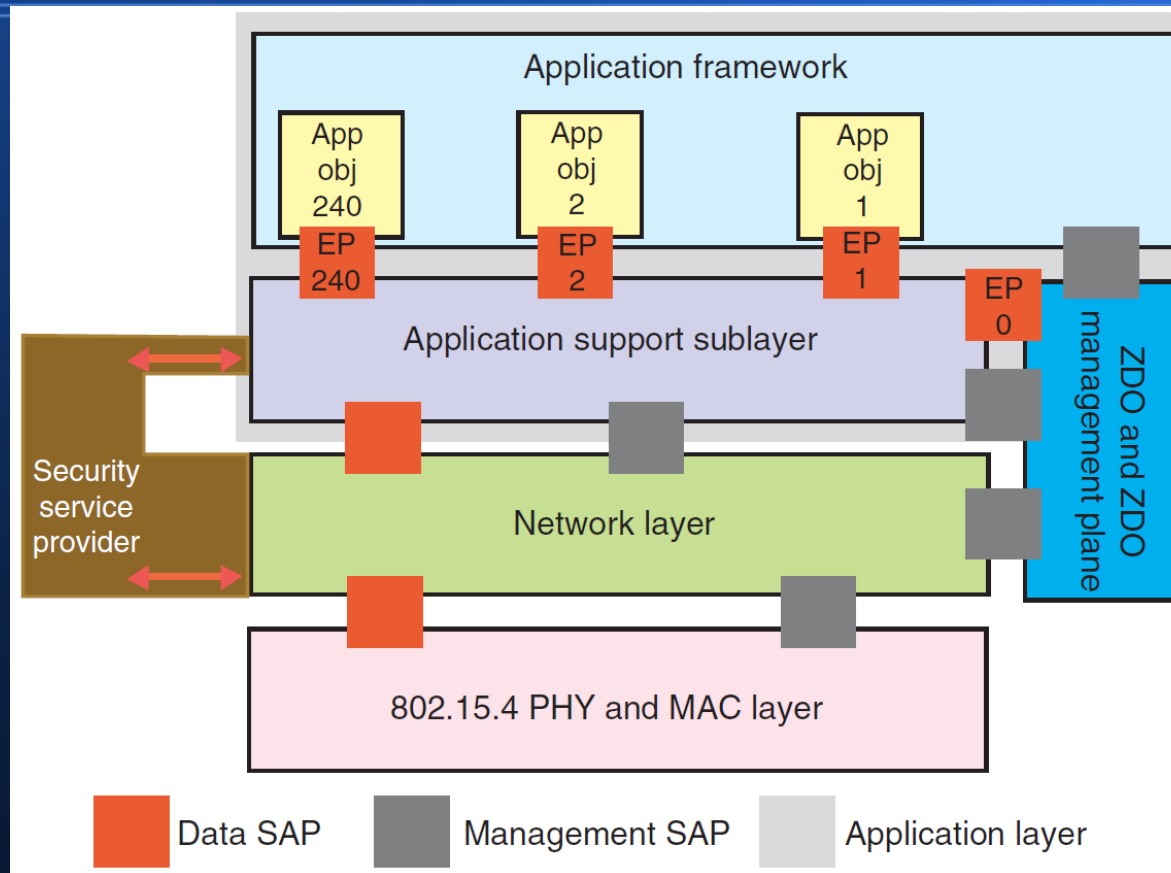
- Association Request
- Association Response
- Disassociation notification
- Data request
- PAN id conflict notification
- Orphan Notification
- Beacon Request
- Coordinator Realignment
- GTS Request

ZigBee Background (6)

- ZigBee Stack
 - MAC layer: MAC Data/ACK Frame Format



ZigBee Stack Details



Previous stack details have allowed for the transmission of data frames, ZigBee provides an Application Framework on top of this

ZigBee Clusters and ZCL

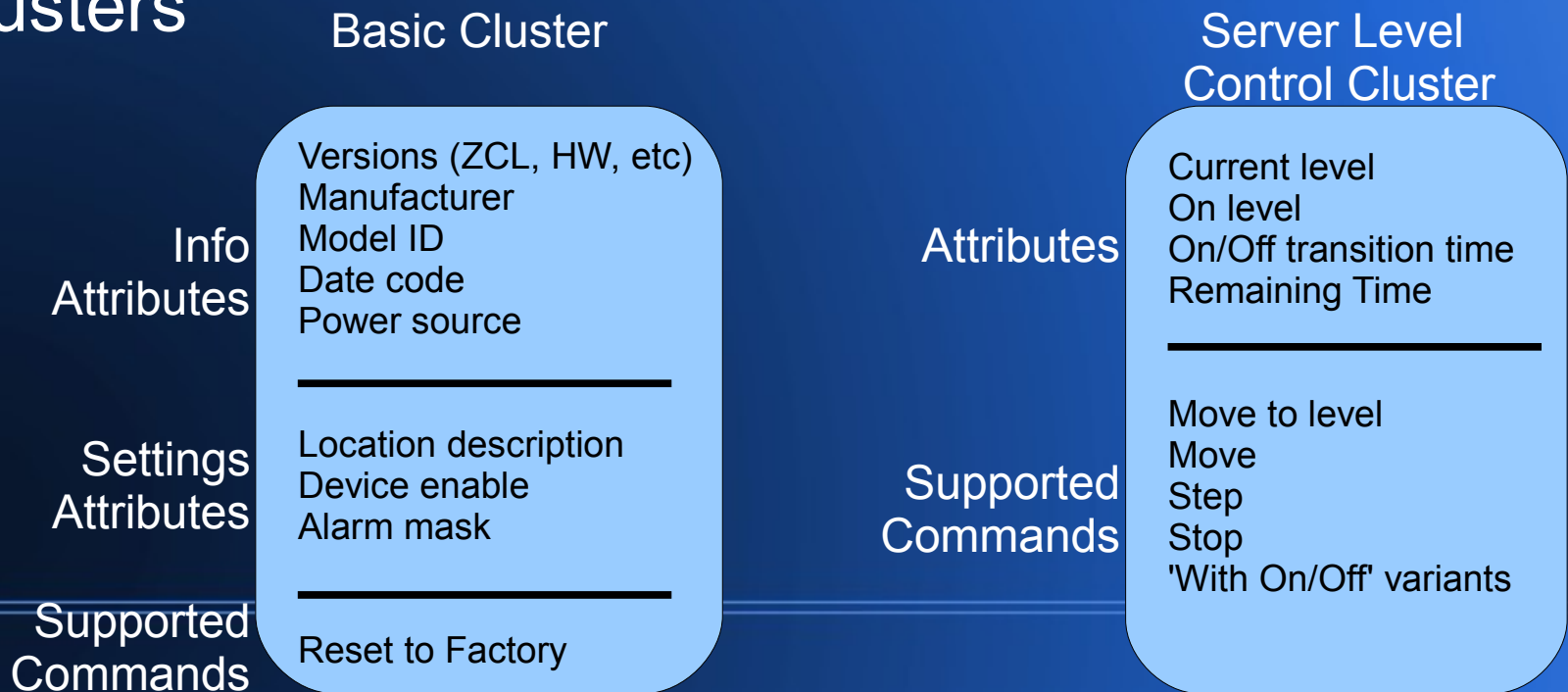
- Application Objects and Endpoints
 - Lowest addressable object in the model
 - Addresses 1-240
 - Typically represents a physical device or at least something that models something physical
 - Ex: lightswitch, lamp, temperature probe, filter
 - Lends itself very much to an Object-oriented view of the stack
 - Special Endpoint 0 called ZDO used to communicate with other layers
 - Special Endpoint 255 for broadcasting to ALL endpoints

ZigBee Clusters and ZCL (2)

- Endpoints consist of a set of clusters
 - Each cluster is a set of attributes and a set of commands with respect to the attributes
- Clusters are client/server oriented
 - Server: also known as an input, responsible for storing the attribute values
 - Client: also known as an output, manipulates or requests the attribute values
 - Compatible Client and Server clusters on different Endpoints can be “bound”

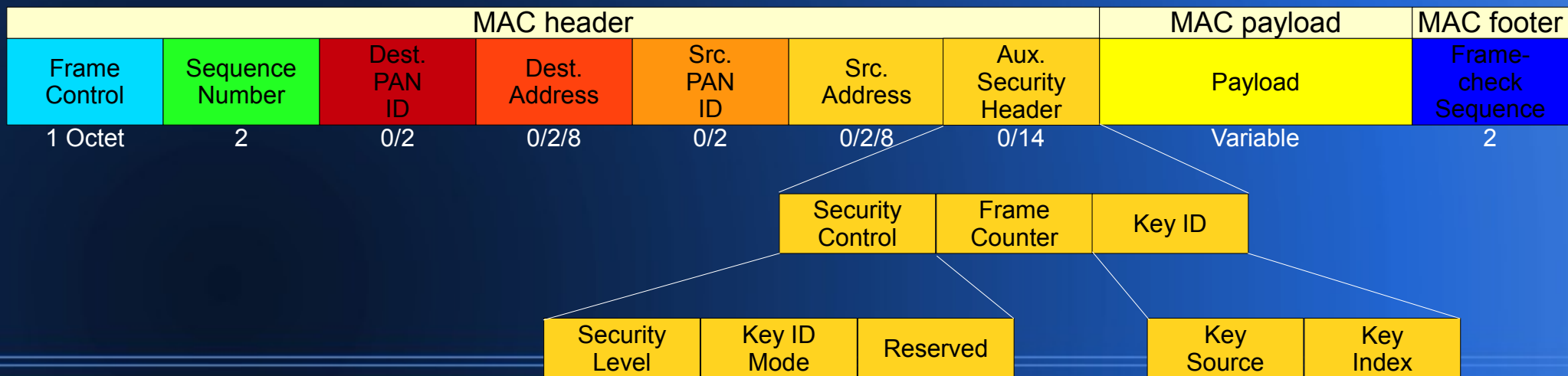
ZigBee Clusters and ZCL (3)

- ZigBee Cluster Library** - Standardized set of Cluster definitions organized together into Profiles. Profiles allow for grouping and reuse of Cluster IDs as well as for user-defined Profiles for non-standardized Clusters



ZigBee Security Model

- IEEE 802.15.4 Security
 - Data confidentiality
 - Data authenticity
 - Replay protection
- ZigBee Security
 - Trust Centers
 - Keys



Security Model of Smart Energy Profile

- New devices must be “commissioned”
 - Devices can form a new network or join an established one
 - Out of band means (buttons, web login, phone, etc.) are used to notify network that the device ID that is authorized to join
 - Network enters *permit joining ON* state
 - Device attempts to join network and keys are established

Security Keys

- Link Key
 - An end-to-end key that a device may share with another device.
 - Established through Trust Center
 - Devices **MUST** share a Link Key with the Trust Center (TCLK)
 - TCLK is established during Join procedure
 - Protects App layer and Stack commands:
 - Time, commissioning, price, demand response, load control, simple metering, message smart energy tunneling and pre-payment
 - Infrequently refreshed from Trust Center

Security Keys (2)

- Network Key
 - Shared by all devices on a network
 - Protects management and control communications
 - Can be used to protect app layer in cases where Link Key unavailable or unaccepted
 - Protected clusters:
 - Basic, Identify, Alarms, Power configuration and Key establishment
 - Should be periodically refreshed

Security Keys (3)

- Transport Key
 - Shared with the Trust Center and derived from the TCLK
 - Secures the Network Key refresh
 - This refresh is point-to-point with no broadcast mechanism
 - SWITCH_KEY command signals to start using newly established key

JOIN Procedure

- TCLK LK_i provided to Trust Center by out-of-band means
 - usually while informing the TC that the device wants to join
- Trust Center and device i obtain Transport Key TK_i from LK_i
- Trust Center now sends device i the Network Key NK encrypted by TK_i .
- Trust Center updates the Link Key LK_i of device i

Certificate Based Key Establishment

- Every device holds a certificate from a Certificate Authority (CA)
- Can derive the public key from the Certificate
 - Elliptic Curve MQV key agreement scheme
 - Basically provides a safe/secret way for 2 devices to agree on a shared value using a public channel
 - Key Derivative Function
 - Used in conjunction with non-secret parameters to derive one or more keys from a common secret value

LEAVE and REJOIN Procedure

- Secured REJOIN using currently known Network Key
 - May fail if Network Key has been refreshed in the meantime
- Unsecured REJOIN uses the LK that the Trust Center shares with the device to retransmit Network Key
- If Unsecured REJOIN fails device must go back and do a normal join
 - Usually requiring some out-of-band method again
- If a device leaves the network, the Trust Center removes their Link Key LK_i

Forward Security

Problems with Smart Energy Profile (SEP)

- Devices SHOULD be prevented from accessing communication on the network after it has left
- SEP specifies revocation of the Trust Center Link Key for a leaving device
- Specifies nothing about Network Key and Link Key
- Device can continue to listen to traffic encoded with Network Key and communicate with devices it shares a Link Key with
- Network and Application layer commands are at risk
 - Highly disruptive routing attacks from a compromised device

Forward Security (2)

Proposed Solution

- Network Key
 - Revoke and refresh the Network Key every time a device leaves the network
 - Utilize point-to-point rather than Broadcast based refresh for Network Key
 - Limits scalability
- Link Key
 - Propose defining a Key Revocation Cluster within the application layer
 - Trust Center would use a broadcast to notify all remaining devices that a device has left the network
 - Each device then invalidates LK_{ij}

Certificate Management

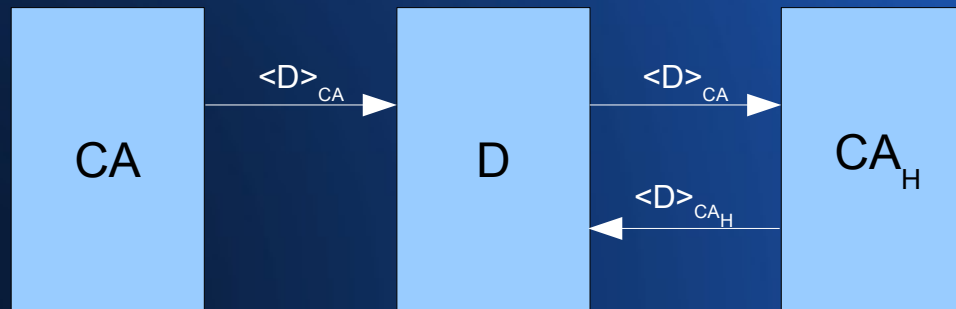
(Problem)

- Every device holds a certificate issued by Certificate Authority (CA) and the public key of the certificate called the Root Key
- ZigBee Key Establishment Cluster allows many organizations to issue certificates (manufacturers, device distributors, end-users, etc.)
- This means that a Coordinator must authenticate certificates from various organizations
 - Every device must store Root Key of every possible certificate source
 - This is counter to the idea of small, fast, low-power RFDs

Certificate Management

(Proposed Solution)

- Home Certification Authority (CA_H)
 - Root Key Database: Stores root keys of the certificate authorities
 - Verifies the certificates pre-installed in a device and issues a new certificate for that device



Certificate Management (2)

(Proposed Solution)

- Assume Device D, with public key K_D and certificate $\langle D \rangle_{CA}$ from certificate authority CA
 - Home Certificate Authority CA_H obtains the device's certificate $\langle D \rangle_{CA}$
 - CA_H retrieves the CA's root key from the Root Key Database
 - Verifies $\langle D \rangle_{CA}$ by that key
 - May possibly access larger database over internet
 - CA_H issues new home-certificate for D, $\langle D \rangle_{CA_H}$
 - $\langle D \rangle_{CA_H}$ is installed in device D

Critiques

- Great outline of the security of IEEE 802.15.4/ZigBee/Smart Energy Profile
- Proposals seem logical given the stated issues
 - No formal verification of these proposals
 - Simulation/Implementation to show effects (or lack of) on a realistic network

An Investigation on IEEE 802.15.4 MAC Layer Attacks

- Wireless Sensor Networks general present in unrestricted environments – thus prone to attacks
- Attacker: One who attacks the network with the aim of damaging nodes or gaining selfish benefits from the network itself.
- Can occur at any level of the protocol stack
- In general attacks are unpredictable

An Investigation on IEEE 802.15.4 MAC Layer Attacks

- Literature Survey of MAC Layer attacks
- 2 attack and solution contributions of their own

Radio Jamming

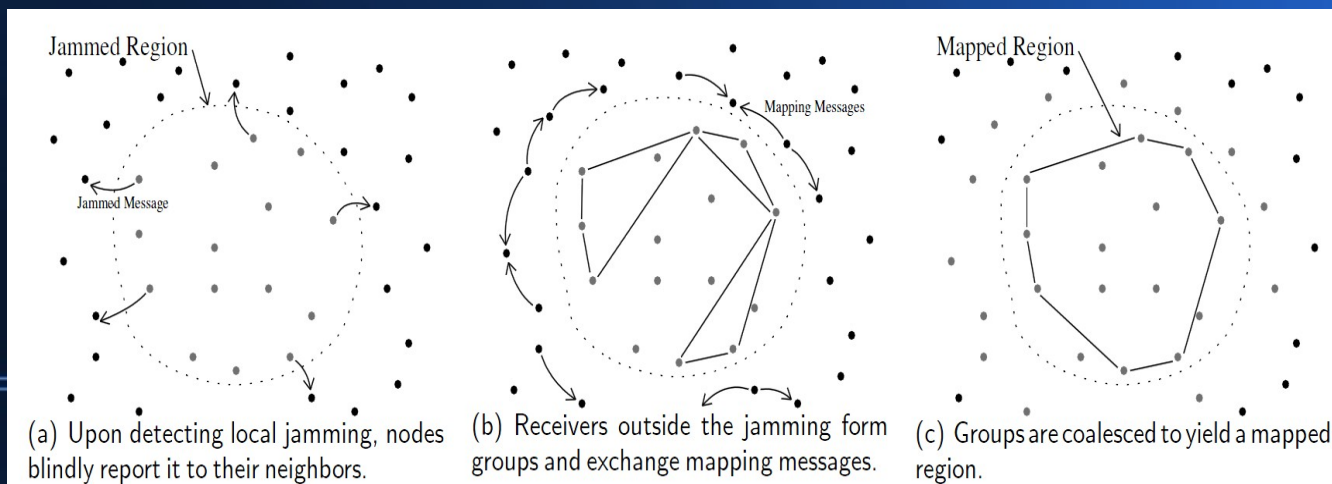
- Description
 - Simplest of the attacks
 - Act of emitting competing radio signals directed at a specific channel
 - Classified as a misbehavior attack of the 802.15.4 PHY layer
- Evaluation
 - Constant jamming is the easiest
 - Jammer continuously emits signal to corrupt communication
 - Simple to detect using statistical analysis of signal strength and SNR

Radio Jamming (2)

- Deceptive Jamming
 - Emits “regular” packets as an interference pattern. More difficult to detect than simple jamming but security schemes can be used to detect bogus node. Assumed constant
- Random Jamming
 - Emits “regular” packets or noise at random intervals. Less likely to be detected due to non-constant nature as well as saving power

Radio Jamming (3)

- Reactive Jamming:
 - Based on sensing network activity
 - Stays quiet while network is idle and begins transmitting only upon sensing activity
 - More energy efficient and harder to detect
 - Detection necessitates more advanced methods such as Jammed Area Mapping



Link Layer Jamming

- Description
 - Utilizes knowledge of the Link Layer to be as effective as radio jamming on much less power
- Evaluation
 - Typical reaction times against this attack are similar to reactive radio attacks

Backoff Manipulation

- Description
 - IEEE 802.15.4 CSMA uses a back-off period if a node finds the medium to be busy when it wishes to transmit
 - Backoff period is randomly chosen in a contention window (which increases)
 - A malicious node may consistently choose a shorter back-off period to give unequal medium access

Backoff Manipulation (2)

- Evaluation
 - Very difficult to discern between legitimate node and misbehaving node
 - Indiscernible with low congestion
 - Sequential Probability Ratio Test (SPRT)

$$S_k = \sum_{j=1}^k \Lambda_j = \sum_{j=1}^k \ln \frac{f_1(x_j)}{f_0(x_j)},$$
$$S_k \geq a \Rightarrow \text{accept } \mathbf{H}_1,$$
$$S_k < b \Rightarrow \text{accept } \mathbf{H}_0,$$
$$b \leq S_k < a \Rightarrow \text{take another observation.}$$

with $f_i(\cdot)$ the probability density function of hypothesis \mathbf{H}_i , $i = 0, 1$. The decision is taken based on the criteria:

Same-nonce Attack

Nonce - arbitrary number used only once to sign a cryptographic communication.

- Description

- 802.15.4 Secured Mode uses Access Control Lists (ACL) made of destination address, secured mode options, keys and nonce info.
- In the case where a sender has 2 ACL entries with the same keys and nonce
- When encoded message C_1 and C_2 use the same nonce data and keys

- $C_1 = [D_1 \text{ XOR } E_{\text{key}}(\text{nonce})]$

- $C_2 = [D_2 \text{ XOR } E_{\text{key}}(\text{nonce})]$

- $[C_1 \text{ XOR } C_2] = [D_1 \text{ XOR } D_2]$

Address	Security Suite	Key	Last IV	Replay Ctr
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ACL Entry format

Another great paper

Same-nonce Attack (2)

- Example
 - AES-CCM-64 Security Suite, recipients r_1 and r_2 use the same key k .
 - Frame and key counters inited to 0x0 (common)
 - Sender transmits $D_1=0xAA00$ to r_1 as C_1
 - Sender transmits $D_2=0x00BB$ to r_2 as C_2
 - Using previous formula, an adversary can obtain
 - $[D_1 \text{ XOR } D_2] = [C_1 \text{ XOR } C_2] = 0xAABB$
- Evaluation
 - Likely occurrence if nonce data is not managed
 - "The general principle to prevent nonce reuse is that the nonce state should never be separated from the key"

Replay Protection Attack

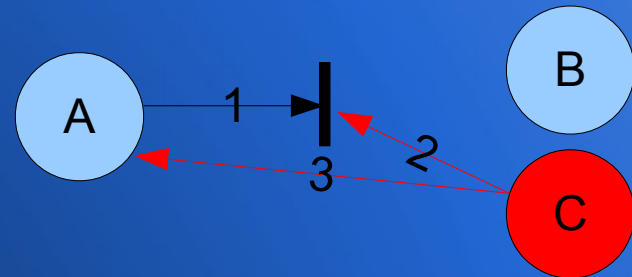
- Description
 - Replay protection in 802.15.4 checks a counter of a message with the previously obtained counter. Rejects message if counter is less than or equal to previous one (can't go backwards)
 - Attack repeatedly sends high value counters.
 - Legitimate frame has lower counter value and is rejected

Replay Protection Attack (2)

- Evaluation
 - Proposed solution of utilizing a timestamp as the frame counter field
 - Timestamp updated using Beacon frame from coordinator and updates all ACL entries with new time stamp
 - Attacker cannot send future times and so Replay protection attack fails
 - Requires larger field to support timestamp

ACK Attack

- Frame sequence numbers are unencrypted
- Attacker uses MAC or PHY layer interference to prevent transmission after Frame sequence number is seen
- Then sends fake ACK frame to sender, preventing retry
- Proposed solution: Use Message Integrity Bits (MIC) which encode even ACK frames



1. Legitimate node A tries to send frame to node B
2. Attacker Node C listens to enough of 1 to retrieve Frame sequence number, then sends interference to prevent proper receipt of A's frame
3. Attacker Node C uses Frame sequence number from 2 to send spoofed ACK Frame

PANid Conflict Attack

(original work)

- PANid conflict occurs when two Coordinators contain the same PANid
- Can be detected via Beacons or a member node can inform its coordinator
- Induced Conflict Resolution Procedure
 - Initiate scan, choose new PANid, broadcast to PANid member nodes
 - Nodes resync'ed at next Beacon Frame
- Attacker can perform DoS by generating fake PANid conflict notifications (PCN) causing entire PAN to reset and resync

PANid Conflict Attack (2)

(original work)

- Simple formula for detection time:
 - p_1 : Max number of PCN from an attacker
 - p_2 : Max number of PCN in fixed duration
 - p_3 : Fixed duration length
 - ϵ : Misbehavior detection algorithm running time

Coordinator keeps track of this

$$f(p_1) = \text{successful}_{-(p_1 + 1)^{th}} \text{attack_time} + \epsilon_2 \quad (1)$$

$$|f(p_2, p_3) = \text{successful}_{-(p_2 + 1)^{th}} \text{attack_time} \\ \text{in_the_last_} p_3 \text{-duration} + \epsilon_2 \quad (2)$$

$$\text{detection_time} = \min(f(p_1), f(p_2, p_3)) \quad (3)$$

PANid Conflict Attack (3)

(original work)

- **Methodology:**
- Simulated on ns2.31 IEEE 802.15.4 simulator
- Star topology with 5 and 10 nodes
- Attackers send fake PCN at random times
- Set initial first attack at 15 second to allow initial network establishment
- Observed realignment time upon conflict at approximately 3 seconds
 - Attackers do not attack within this range of $(3-e, 3+e)$ where e is the realignment message. Doing some could leave them orphaned

PANid Conflict Attack (4)

(original work)

P ₁ =4 P ₂ =2 P ₃ =20	Attack Times(s)											Misbehavior Type	Attack Solution Time
Single Attacker	<u>15</u>	<u>19</u>	<u>27</u>	31	35	100						2	27+ ε ₂
	<u>16</u>	<u>23</u>	<u>39</u>	<u>44</u>	<u>63</u>	71						1	63+ ε ₂
Double Attacker	<u>15</u>	<u>19</u>	<u>27</u>	31	35	100						2	27+ ε ₂
	16	<u>23</u>	<u>39</u>	<u>44</u>	<u>63</u>	<u>71</u>						1	71+ ε ₂
Triple Attacker	<u>15</u>	<u>19</u>	<u>27</u>	31	35	100						2	27+ ε ₂
	16	<u>23</u>	<u>39</u>	<u>44</u>	<u>63</u>	<u>71</u>	81	96				1	71+ ε ₂
	17	21	<u>33</u>	40	<u>50</u>	<u>56</u>	<u>67</u>	73	80	85	95	2	67+ ε ₂

Attack times vs number of attackers

Double Attacker	Attack Times(s)											Misbehavior Type	Attack Solution Time
P ₁ =2 P ₂ =2 P ₃ =20	<u>15</u>	<u>19</u>	<u>27</u>	31	35	100						3	27+ ε ₂
	16	<u>23</u>	<u>39</u>	<u>44</u>	63	71						1	44+ ε ₂
P ₁ =3 P ₂ =2 P ₃ =20	<u>15</u>	<u>19</u>	<u>27</u>	31	35	100						2	27+ ε ₂
	16	<u>23</u>	<u>39</u>	<u>44</u>	<u>63</u>	71						1	63+ ε ₂

Attack times vs coordinator detection parameters

Type 1: Max per node

Type 2: Max per time period

Green: Successful attack

Red: Detected attack

Uncolored: Redundant attack (ignored at MAC layer)

GTS Attack

(original work)

- A more targeted version of the MAC layer interference DoS attack
- Use the Beacon frame which contains the GTS descriptions to target a specific adversary node
- Interfere specifically during the GTS slot of the adversary
- Jamming can be noise-based or legitimate message based
- Fine-grained nature makes attack difficult to detect
- If detected, difficult to pinpoint source node

GTS Attack (2)

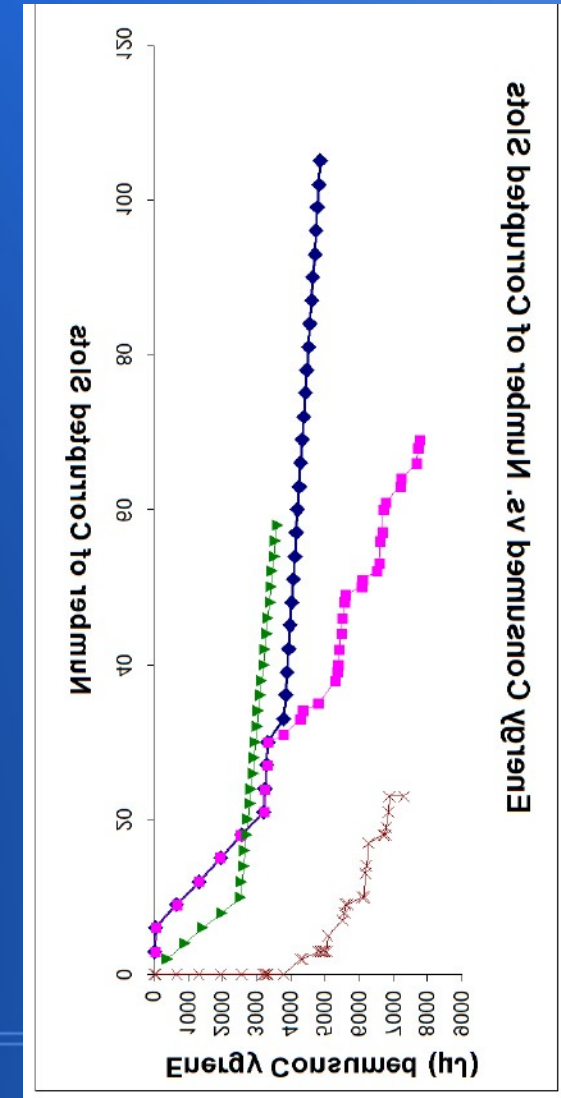
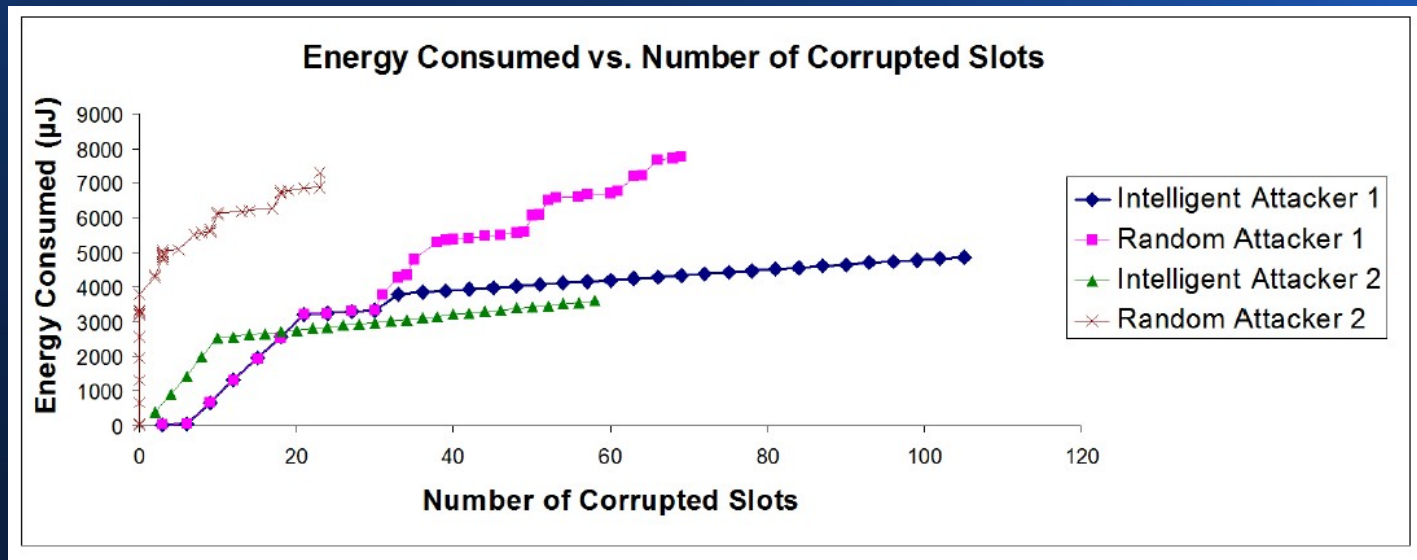
(original work)

- Simulated using ns2.31 IEEE 802.15.4 simulator modified to support full MAC layer standard
- Simulated targeted and random attackers
 - Targeted attackers chose same slot
 - Random attackers randomly chose slot
- Attackers jammed using legitimate messages

GTS Attack (3)

(original work)

- Results
 - (with more useful rotation)



Critiques

- Rehashes the same kinds of attacks that almost every paper does
- Doesn't do as good a job reviewing those attacks as other papers do (didn't find this out until later)
- Paper proposes 2 original attacks
 - PANid work is good, but analysis and simulation data is weak
 - GTS attack was not even properly simulated until a later paper which I had to find separately